

# Time series analysis

## Matlab tutorial

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# Outline

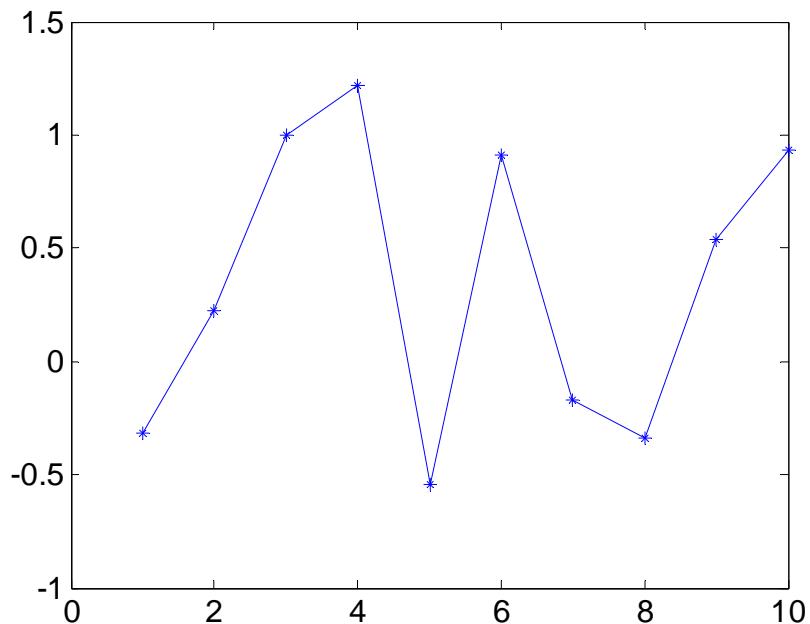
- Terminology
- Sampling theorem
- Plotting
- Baseline correction
- Detrending
- Smoothing
- Filtering
- Decimation

# Remarks

- Focus on practical aspects, exercises, getting experience (not on equations, theory)
  - Focus on “How to do ...”
  - Learn some basic skills for TS analysis
- 
- Note: Usually there is not a single perfectly correct way of doing a TS operation!  
=> learn the limitations!

# What is a time series?

A sequence of measurements over time



# Terminology

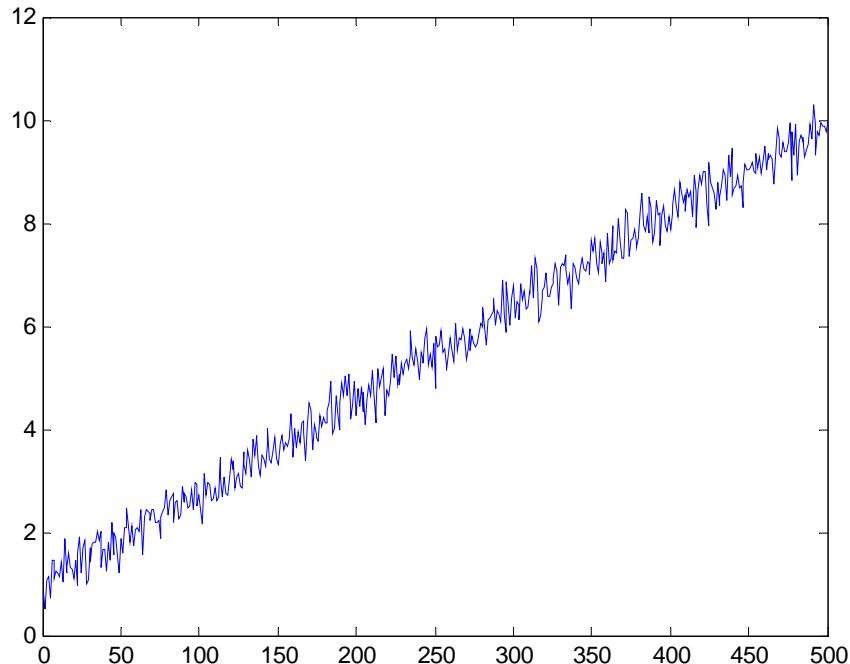
- Continuous TS: continuous observations
- Discrete TS: observations at specific times usually equally spaced
- Deterministic TS: future values can be exactly predicted from past values
- Stochastic TS: exact prediction not possible

# Objectives of TS analysis

- Description
- Explanation
- Prediction
- Control

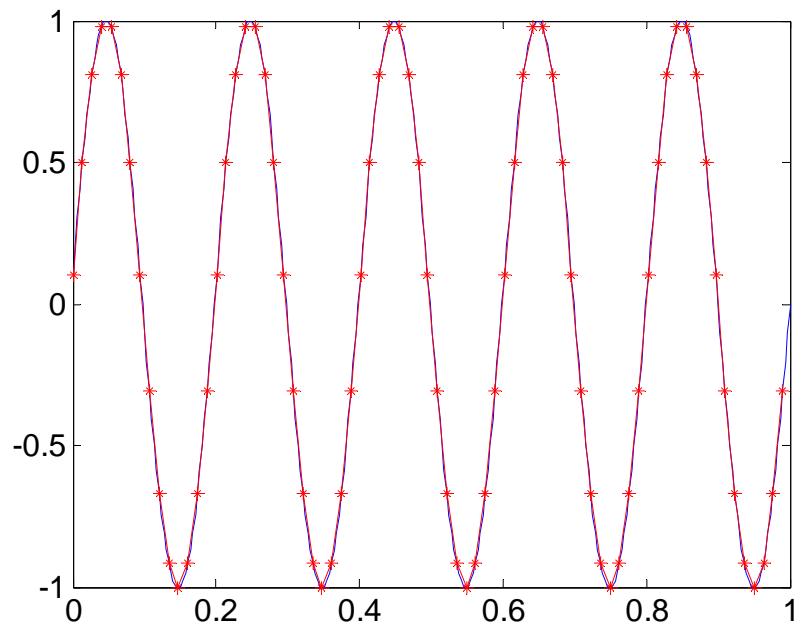
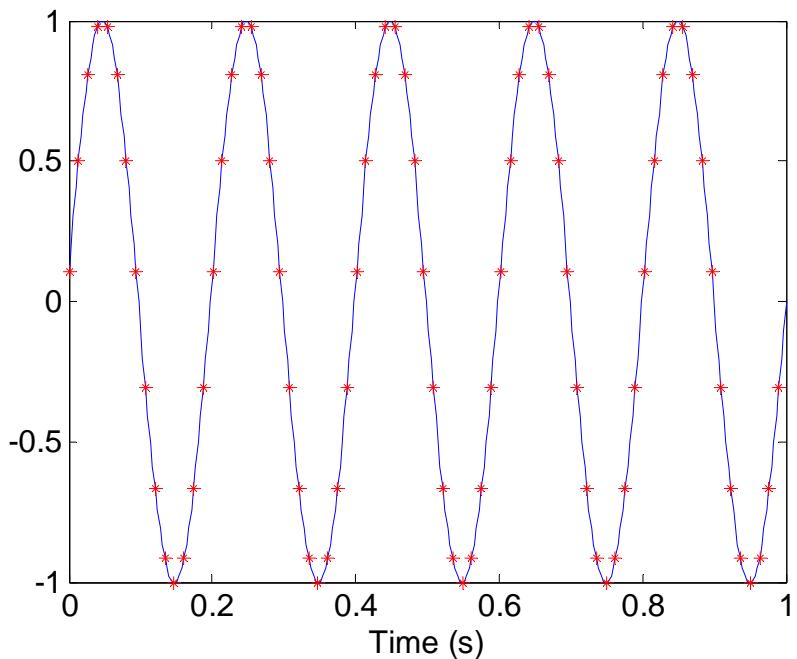
# Simple descriptive analysis

Summary statistics (mean, std) is not always meaningful for TS



# Sampling

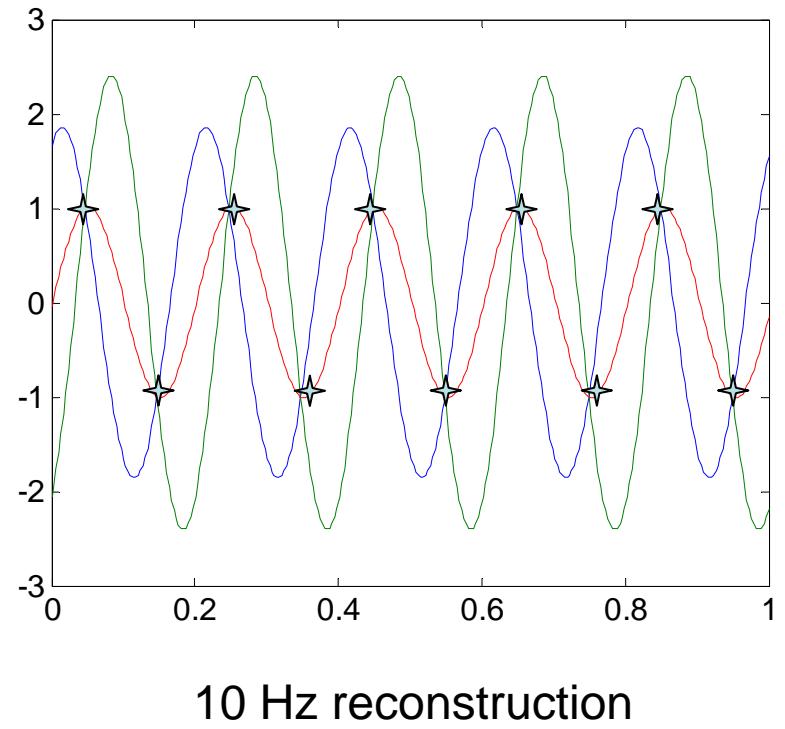
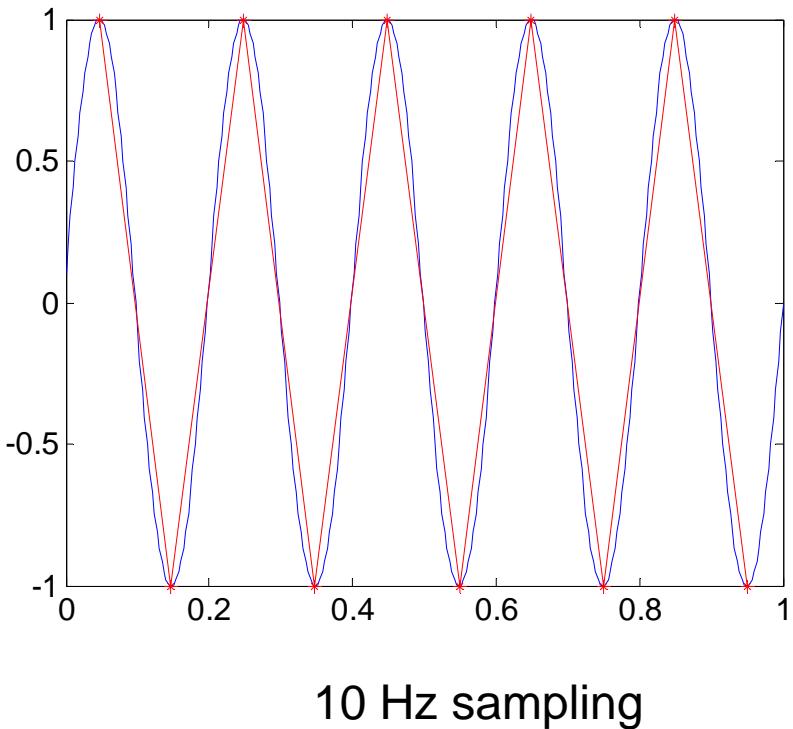
- Converting a continuous signal into a discrete time series
- **Reconstruction is possible if sampling frequency is greater than twice the signal bandwidth**



75 Hz sampling

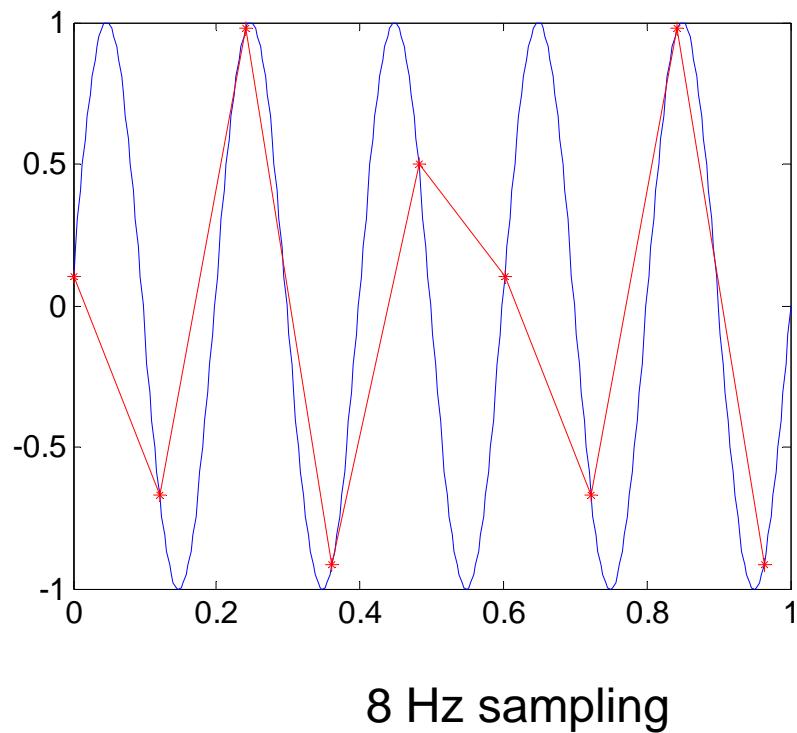
# Sampling

- Nyquist frequency: half of sampling frequency



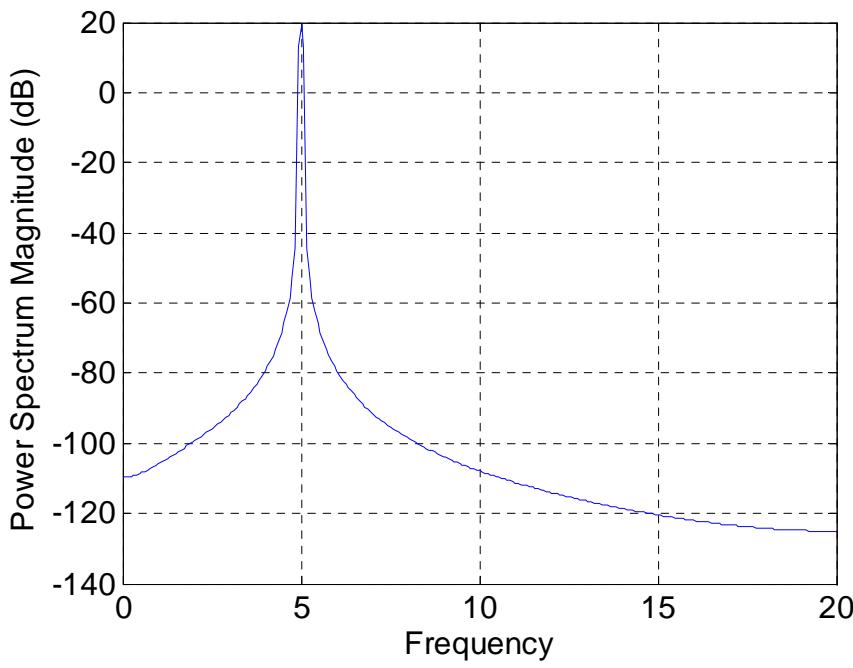
# Sampling

- Aliasing: Frequencies above Nyquist frequency are reconstructed below Nyquist frequency

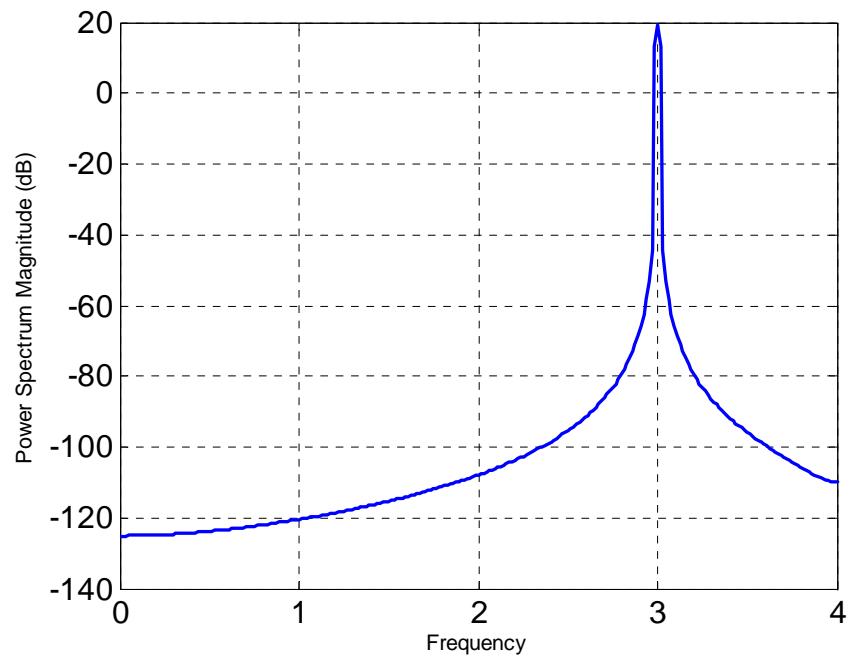


# Sampling

- Aliasing: Frequencies above Nyquist frequency are reconstructed below Nyquist frequency



40 Hz sampling



8 Hz sampling

# Simple operations on TS

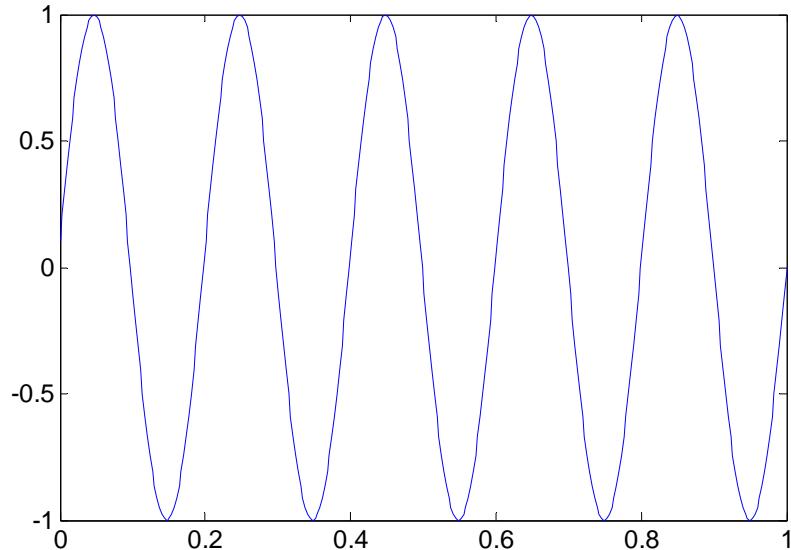
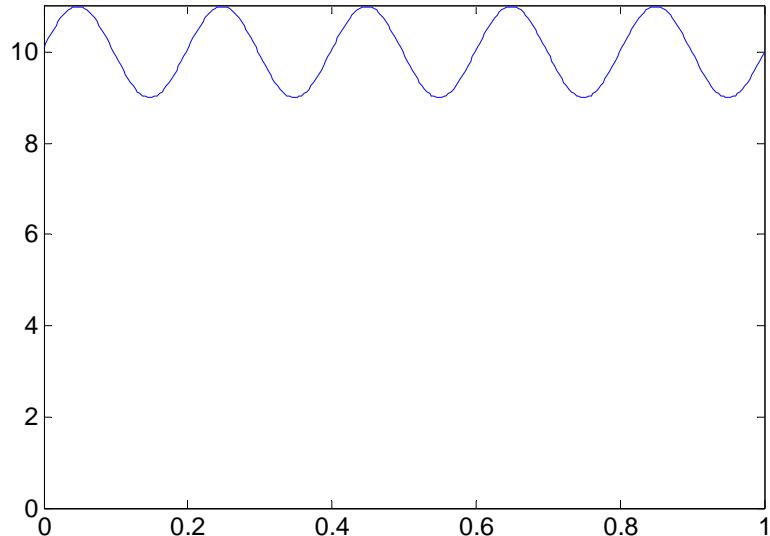
- Plotting
- Removing a baseline
- Removing a trend
- Smoothing
- Filtering
- Decimation

# Plotting in Matlab

- For visual inspection of TS
  - For publications/talks
- 
- plot
  - sptool

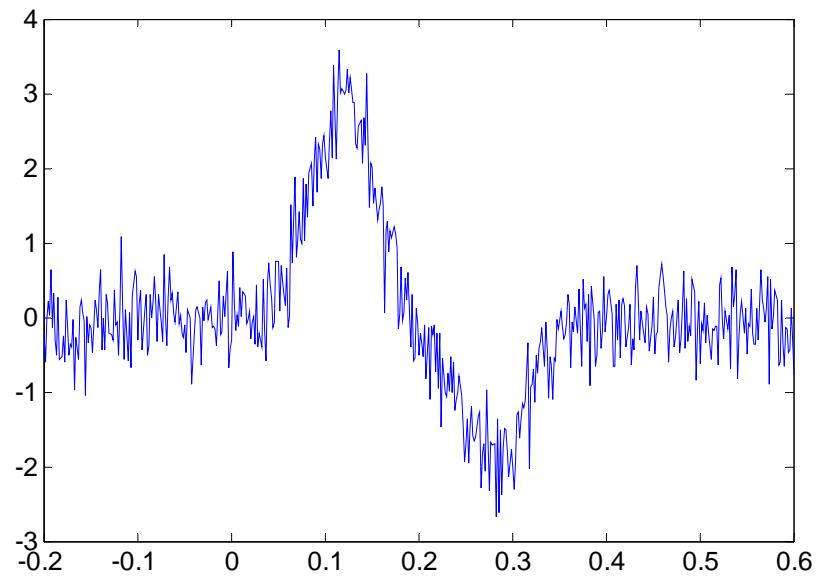
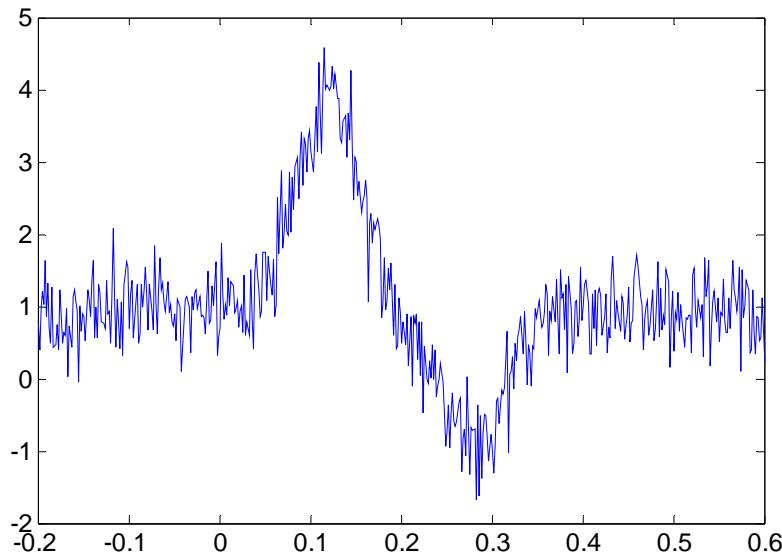
# Data preprocessing I

- Removing offset
- $ts=ts-\text{mean}(ts);$



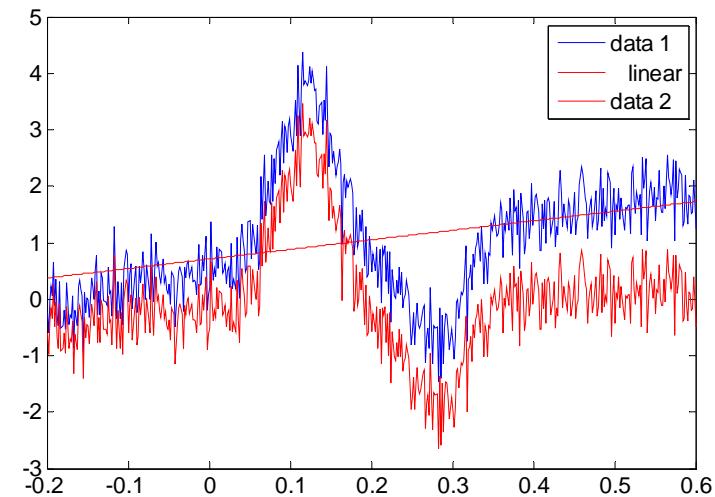
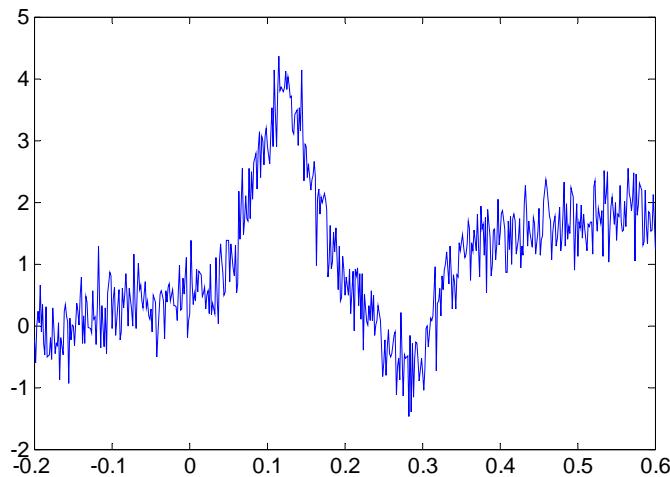
# Data preprocessing I

- Removing a baseline
- `basel=find(t<=0);`
- `ts=ts-mean(ts(basel));`



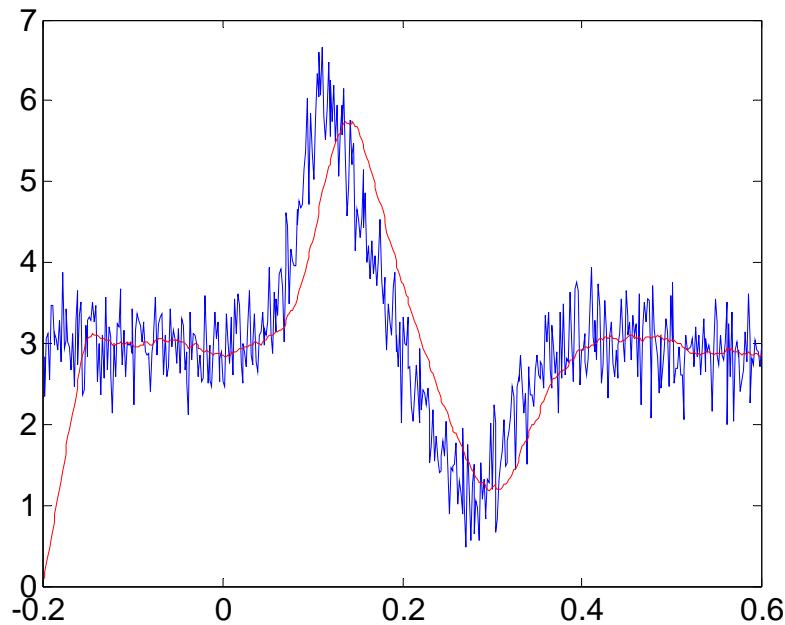
# Data preprocessing II

- Removing a trend
- `ts=detrend(ts);`
- subtracts best fitting line
- detrend can be used to subtract mean: `detrend(ts,'constant')`



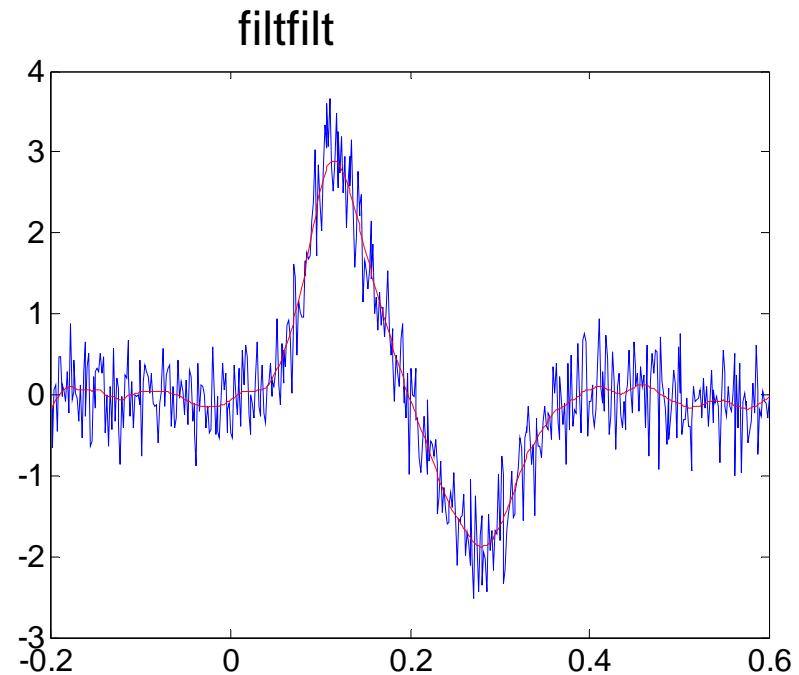
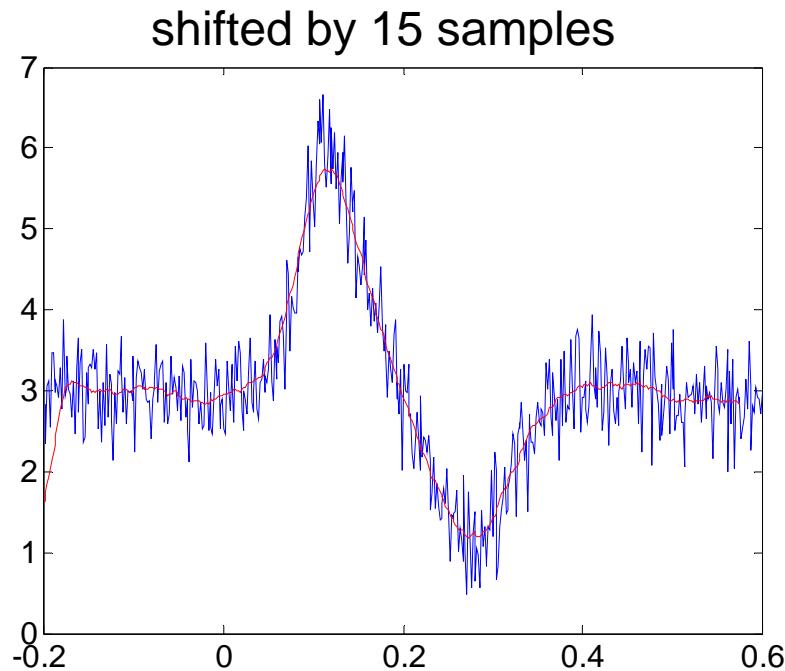
# Data preprocessing III

- Smoothing
- `ts=filter(ones(1,30)/30,1,ts); %mean filter, moving average`
- uses zeros at beginning!
- => baseline correction or do not use first 30 samples



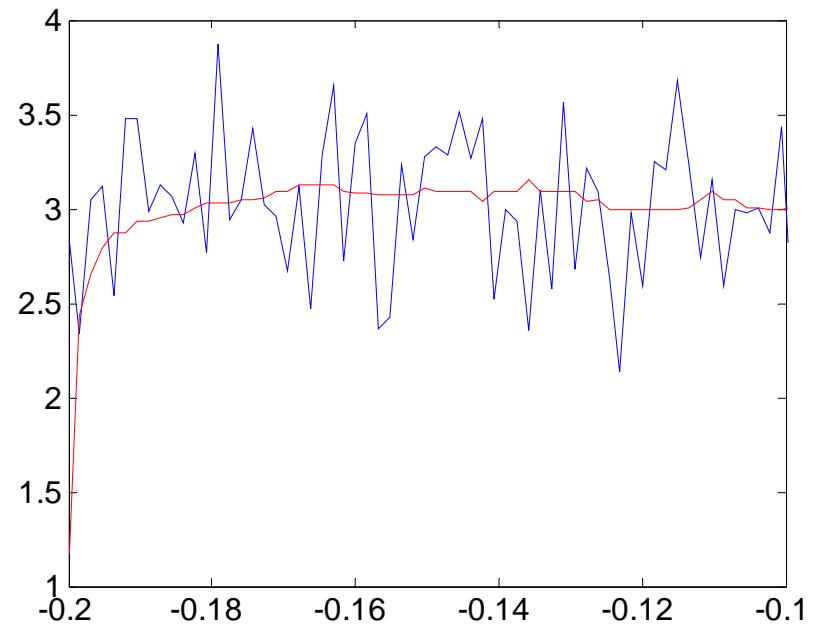
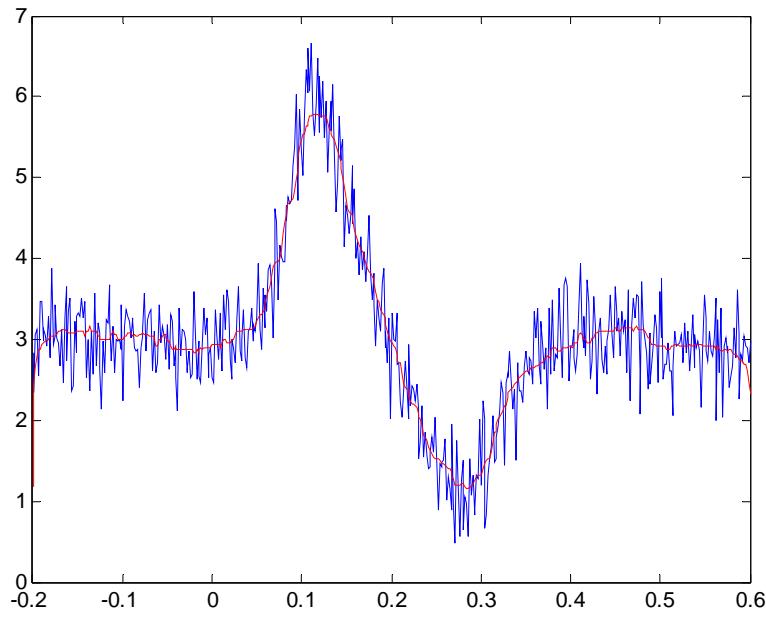
# Data preprocessing III

- introduces a shift! => either correct for it or
- `ts=filtfilt(ones(1,15)/15,1,ts); %mean filter, forward and reverse`
- no shift!
- filter can take any smoothing kernel (gaussian, etc)



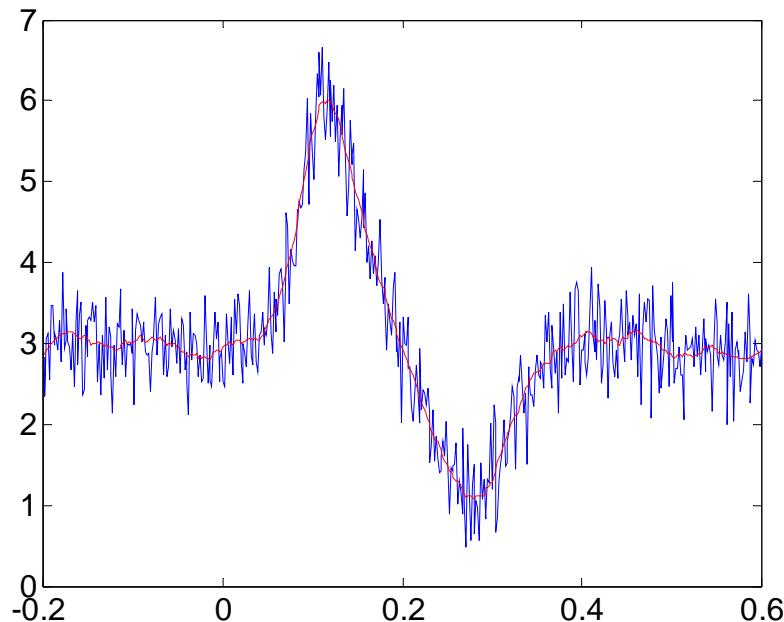
# Data preprocessing III

- Smoothing
- `ts=medfilt1(ts,30); %median filter, takes into account the shift`
- uses 0 at beginning and end !



# Data preprocessing III

- Smoothing
- `ts=sgolayfilt(ts,3,41); %Savitzky-Golay filter`
- fits 3<sup>rd</sup> order polynomial to frames of size 41
- good at preserving high frequencies in the data



# Data preprocessing III

- Smoothing
- compare unsmoothed and smoothed data
- check for shift
- check beginning (and end) of the smoothed time series

# Exercise 1

# Data preprocessing IV

- Filtering
- **FIR-Filter** (finite impulse response)
- stable
- high filter order
- usually have linear phase  
(phase change is proportional to frequency)
- **IIR-Filter** (infinite impulse response)
- potentially unstable
- low filter order
- non-linear phase distortion
- computationally efficient

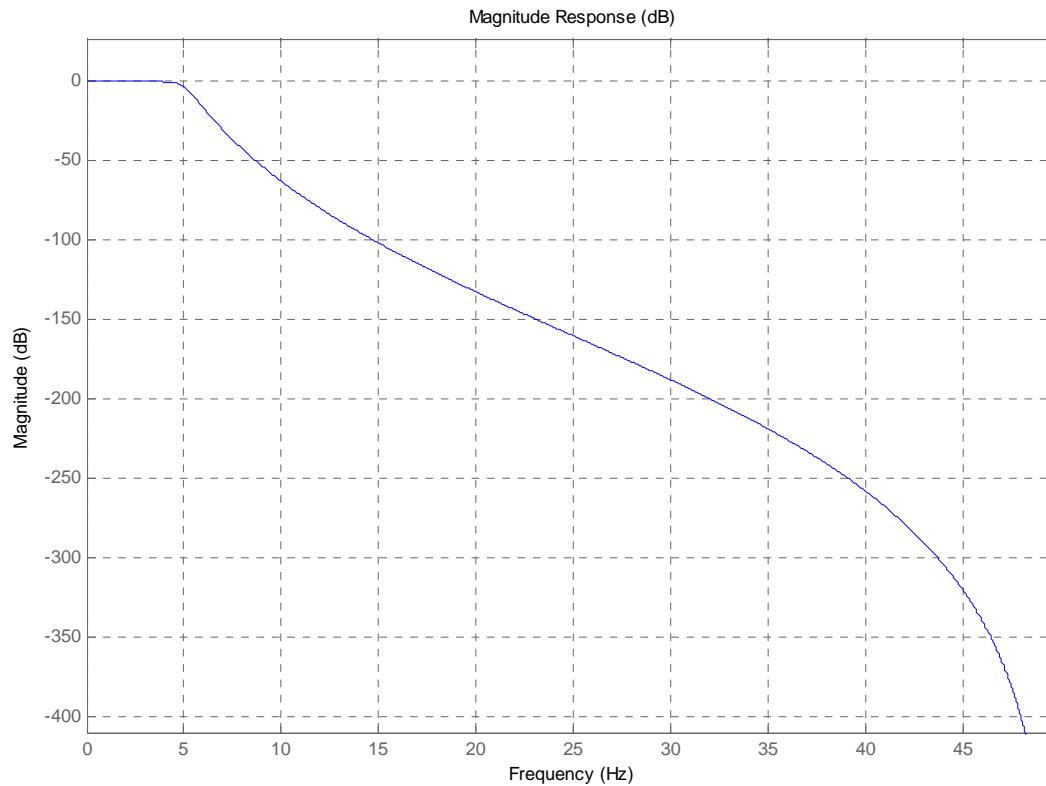
# Data preprocessing IV

- IIR-Filter:
  - Butterworth
  - Elliptic
  - Chebychev Typ 1
  - Chebychev Typ 2
  - Bessel
- FIR-Filter:
  - fir1

# Data preprocessing IV

- lowpass
- highpass
- bandpass
- bandstop

dB is logarithmic unit  
0dB = factor of 1  
3dB = factor of 2  
10dB= factor of 10

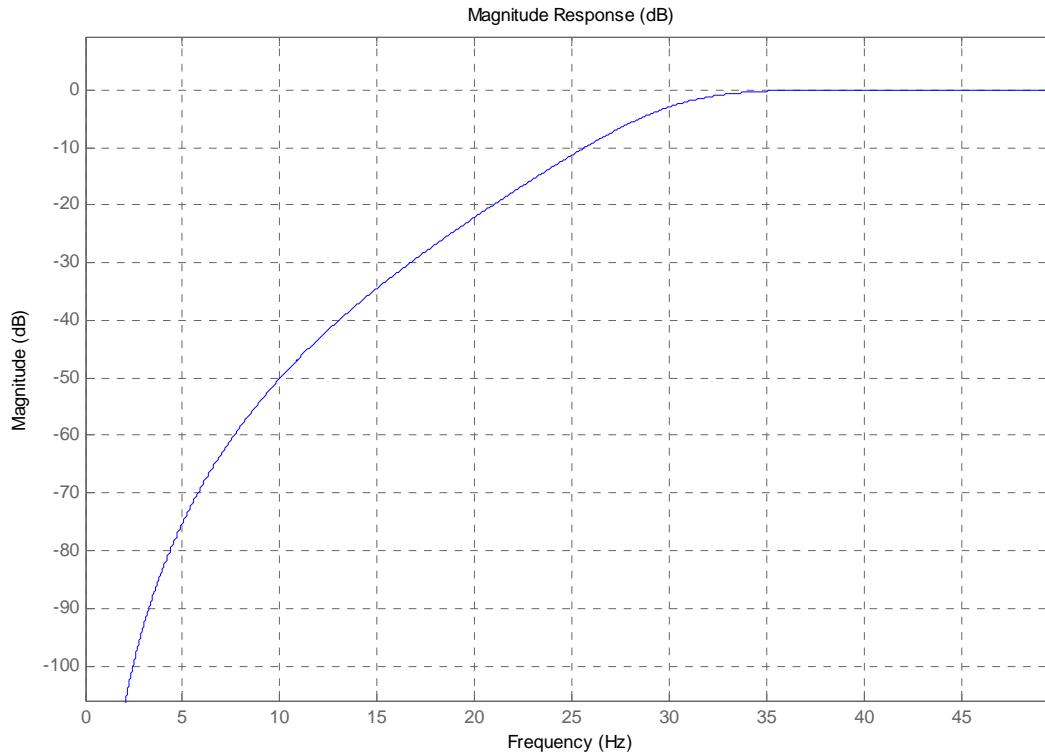


5 Hz lowpass

# Data preprocessing IV

- lowpass
- **highpass**
- bandpass
- bandstop

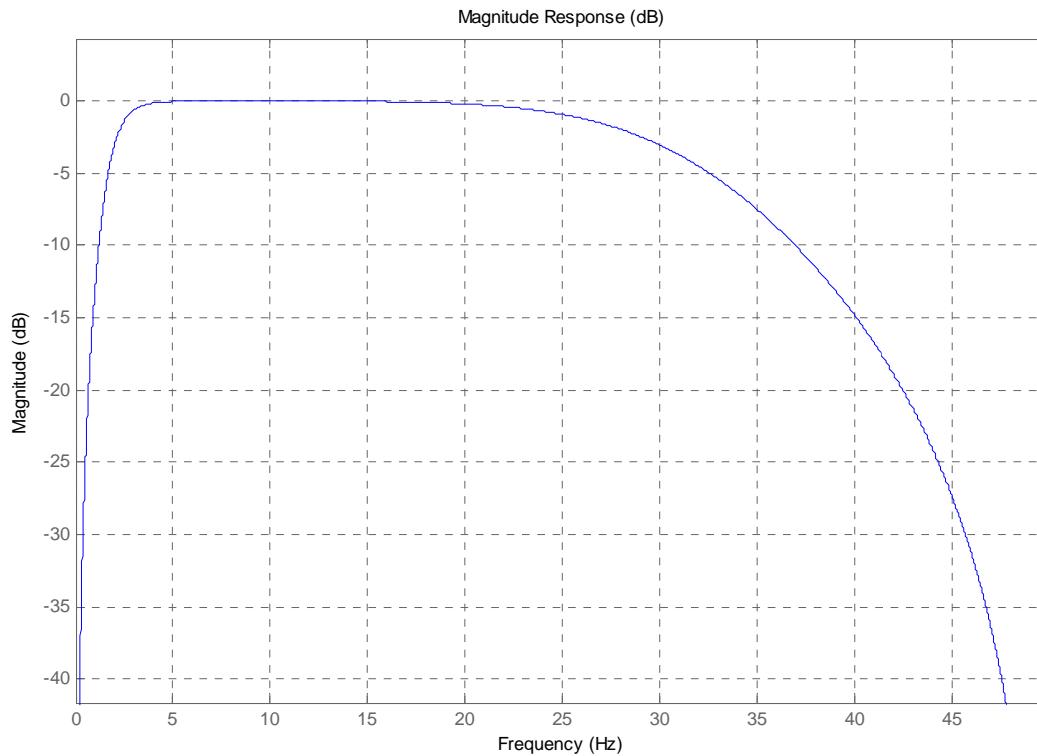
dB is logarithmic unit  
0dB = factor of 1  
3dB = factor of 2  
10dB= factor of 10



30 Hz highpass

# Data preprocessing IV

- lowpass
- highpass
- **bandpass**
- bandstop



dB is logarithmic unit

0dB = factor of 1

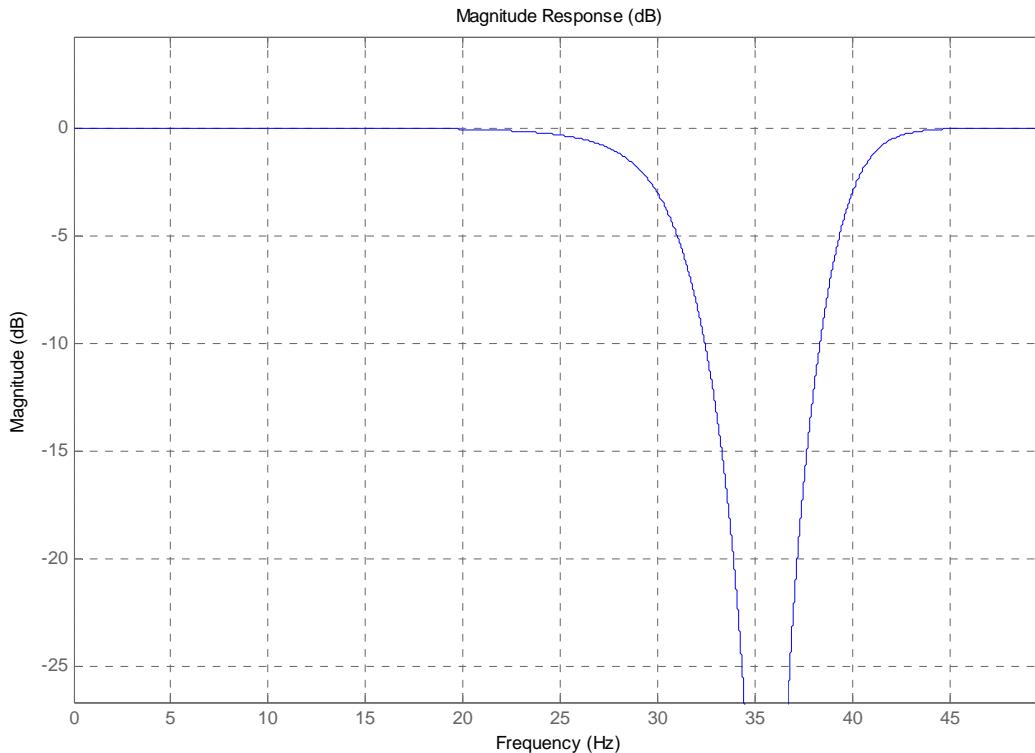
3dB = factor of 2

10dB= factor of 10

2-30 Hz bandpass

# Data preprocessing IV

- lowpass
- highpass
- bandpass
- **bandstop**



dB is logarithmic unit  
0dB = factor of 1  
3dB = factor of 2  
10dB= factor of 10

30-40 Hz bandstop

# Simple design: FIR

- `[b]=fir1(4,2*4/sf);` %4 Hz lowpass
- `[b]=fir1(4,2*4/sf,'high');` %4 Hz highpass
- `[b]=fir1(4,2*[4 10]/sf);` %4-10 Hz bandpass
- `[b]=fir1(4,2*[4 10]/sf,'stop');` %4-10 Hz bandstop
  
- `tsf=filter(b,1,ts);`
- `tsf=filtfilt(b,1,ts);` %forward and reverse

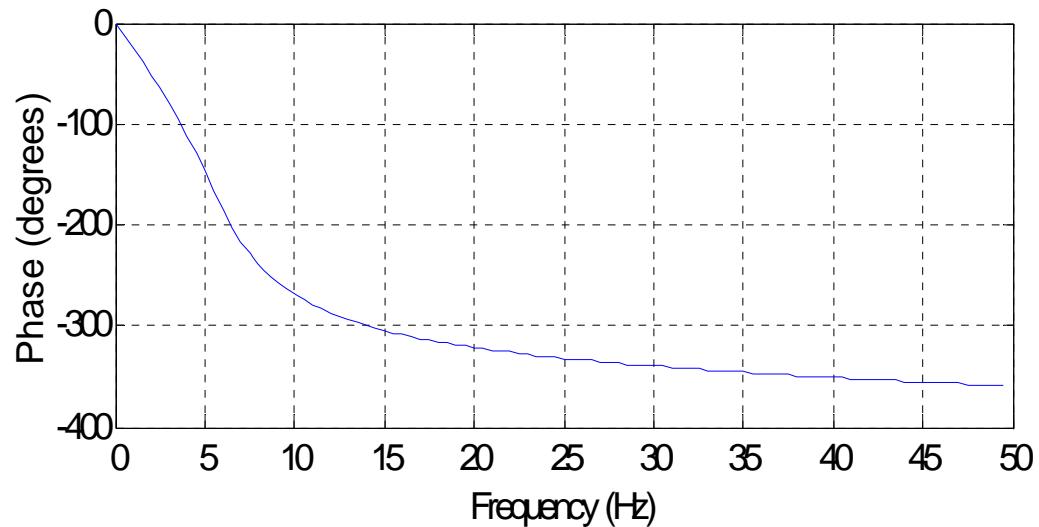
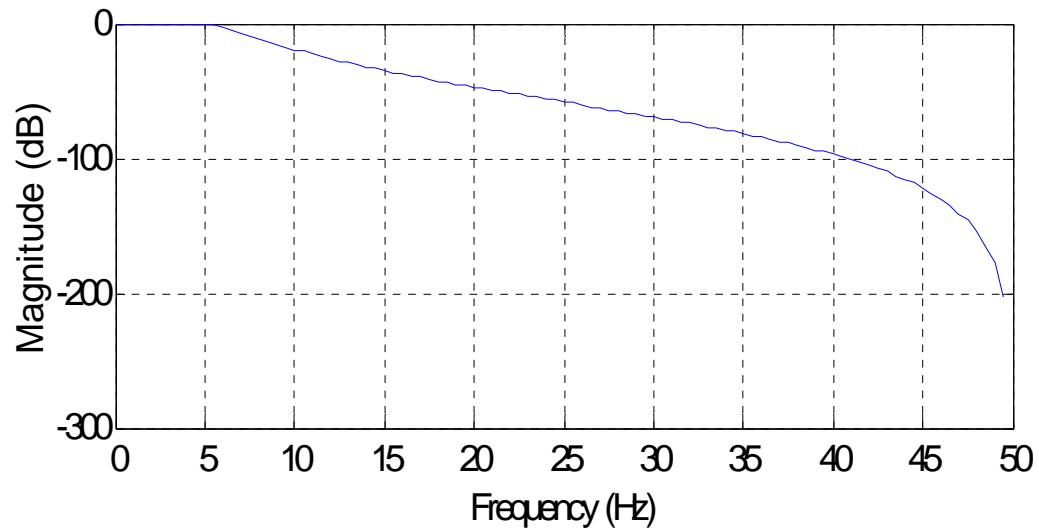
# Simple design: IIR

- `[b,a]=butter(4,2*4/sf); %4 Hz lowpass`
- `[b,a]=butter(4,2*4/sf,'high'); %4 Hz highpass`
- `[b,a]=butter(4,2*[4 10]/sf); %4-10 Hz bandpass`
- `[b,a]=butter(4,2*[4 10]/sf,'stop'); %4-10 Hz bandstop`
  
- `tsf=filter(b,a,ts);`
- `tsf=filtfilt(b,a,ts); %forward and reverse`

# Simple Inspection

```
freqz(b,a,100,100);  
sf
```

number of frequencies

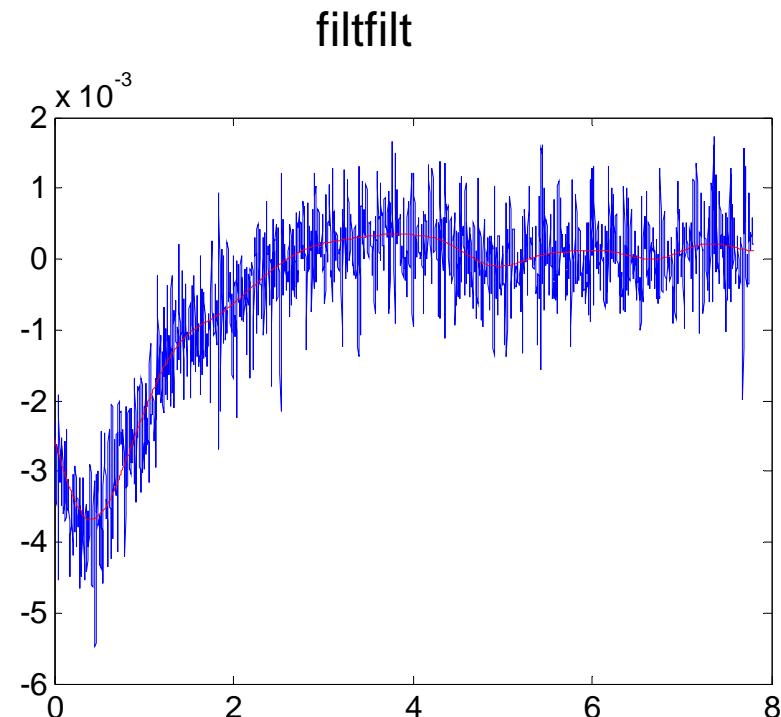
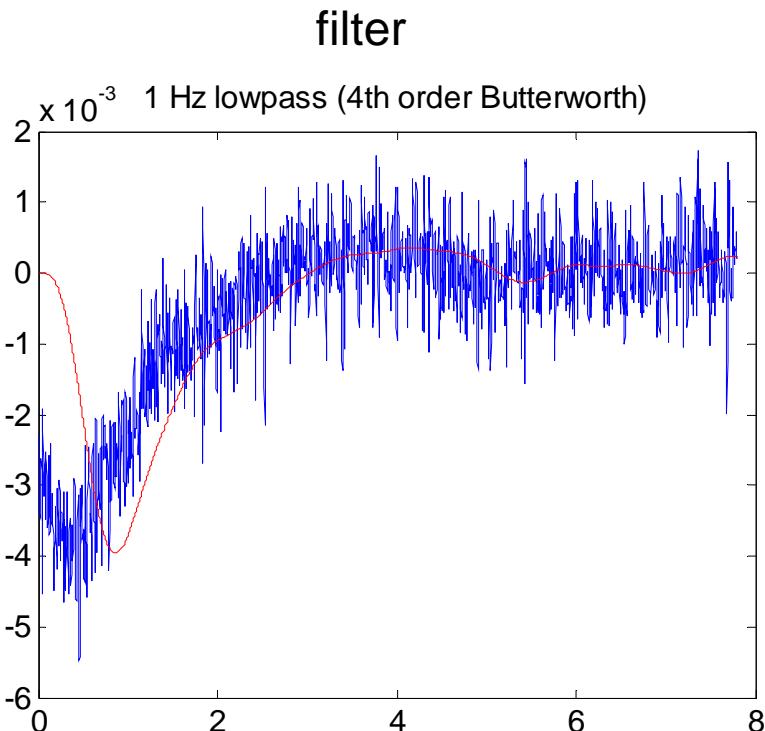


# Complex design

- `fdatool`
  - magnitude response
  - phase response
  - impulse response
  - compare filters
  - effect of changing filter order

# Filter artifacts

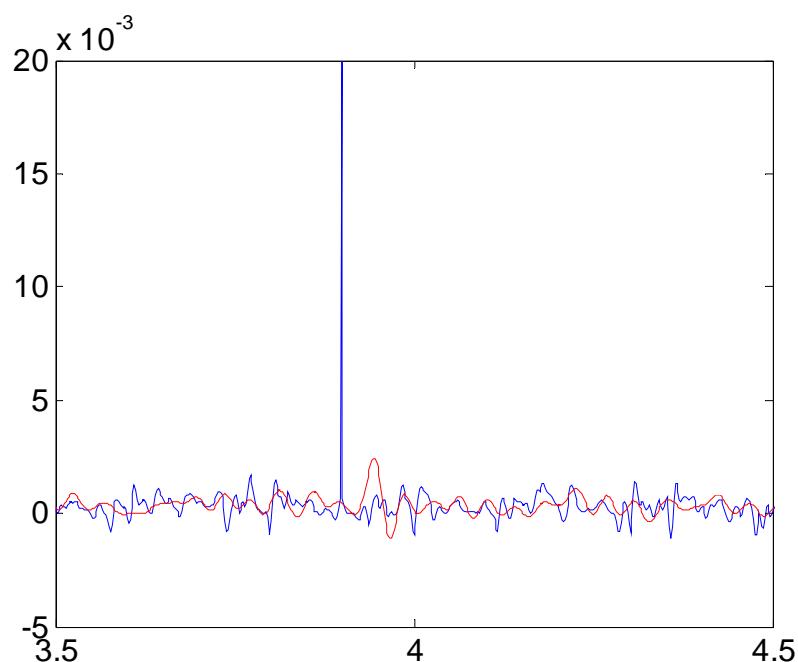
- onset transients



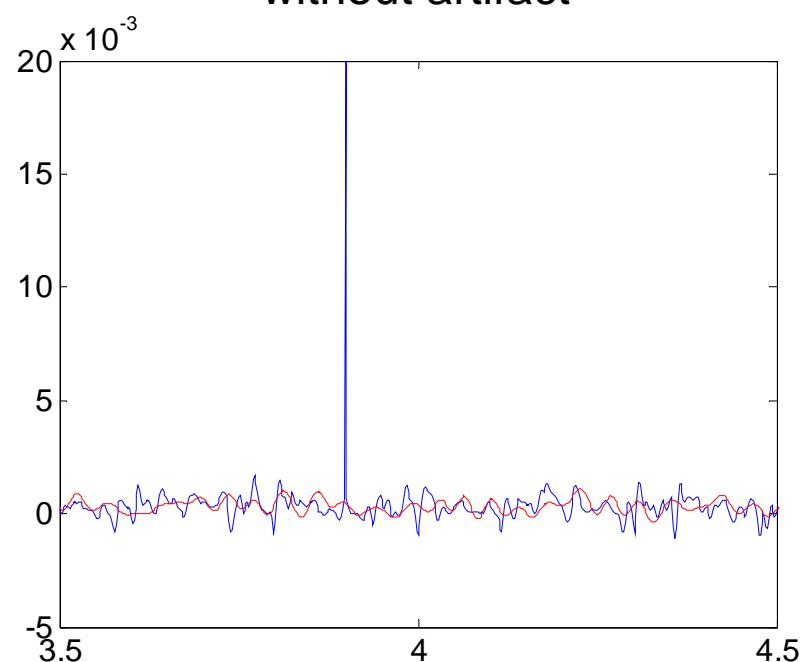
# Filter artifacts

- ringing

with artifact



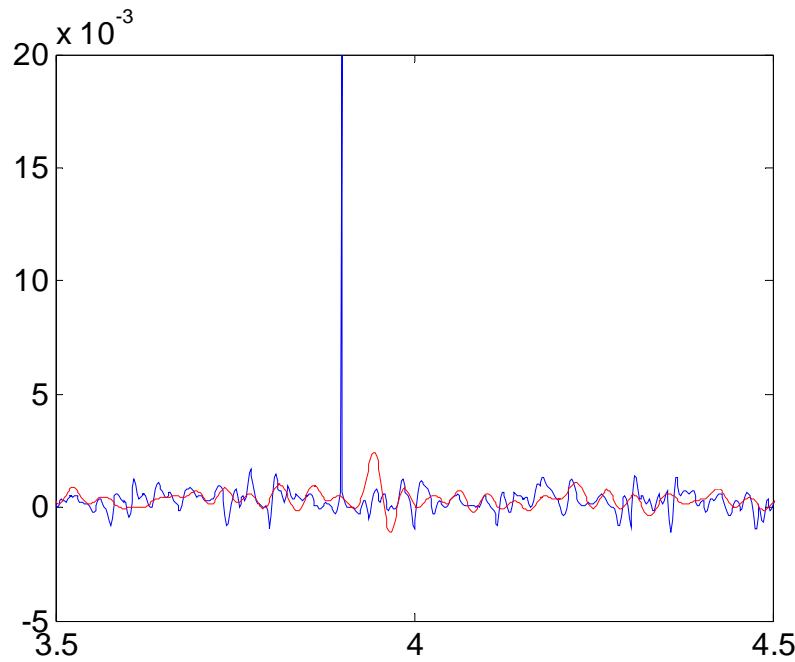
without artifact



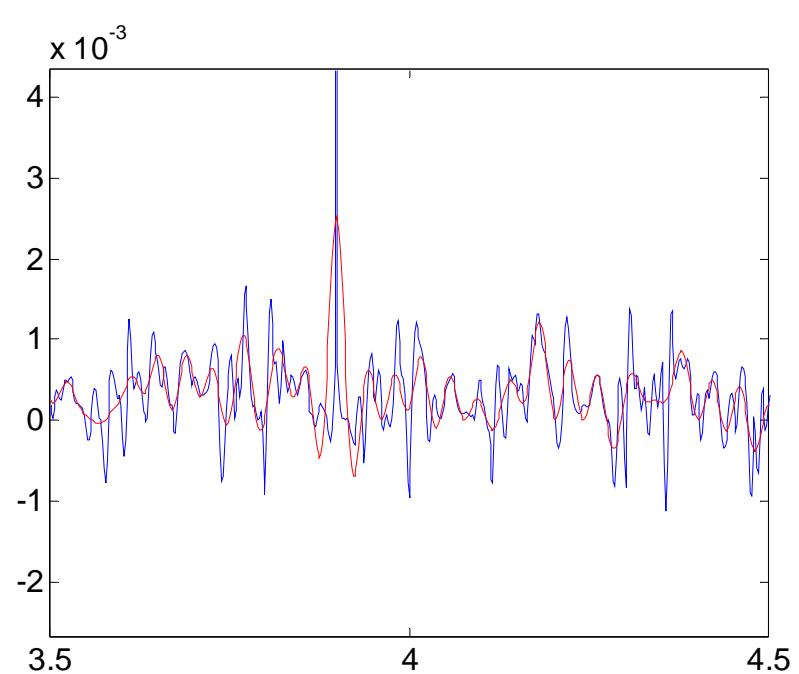
# Filter artifacts

- ringing

filter, 20 Hz lowpass (12<sup>th</sup> order Butterworth)



filtfilt



# Filter artifacts

- beginning and end of filtered ts is distorted
- filtering artifacts is dangerous
- filtering may change the latency of effects!
- filtering may change the phase

# Suggestions

- be careful with low frequencies
- use low order butterworth forward and reverse (to avoid phase distortions)
- carefully check beginning and end of filtered ts
- make sure you don't have artifacts in the data
- use surrogate data (filtered noise)

# Data preprocessing V

- Decimation
- `ts=decimate(ts,4);`
- decimate uses a lowpass filter to avoid aliasing artifacts

# Exercises 2-4